





Back to QA...

Fundamentals of Engineering Al-Enabled Systems

Holistic system view: Al and non-Al components, pipelines, stakeholders, environment interactions, feedback loops

Requirements:

System and model goals
User requirements
Environment assumptions
Quality beyond accuracy
Measurement
Risk analysis
Planning for mistakes

Architecture + design:

Modeling tradeoffs
Deployment architecture
Data science pipelines
Telemetry, monitoring
Anticipating evolution
Big data processing
Human-Al design

Quality assurance:

Model testing
Data quality
QA automation
Testing in production
Infrastructure quality
Debugging

Operations:

Continuous deployment Contin. experimentation Configuration mgmt. Monitoring Versioning Big data DevOps, MLOps

Teams and process: Data science vs software eng. workflows, interdisciplinary teams, collaboration points, technical debt

Responsible Al Engineering

Provenance, versioning, reproducibility Safety

Security and privacy

Fairness

Interpretability and explainability

Transparency and trust

Ethics, governance, regulation, compliance, organizational culture



Learning Goals

- Design telemetry for evaluation in practice
- Understand the rationale for beta tests and chaos experiments
- Plan and execute experiments (chaos, A/B, shadow releases, ...) in production
- Conduct and evaluate multiple concurrent A/B tests in a system
- Perform canary releases
- Examine experimental results with statistical rigor
- Support data scientists with monitoring platforms providing insights from production data



Readings

Required Reading:

 Hulten, Geoff. "Building Intelligent Systems: A Guide to Machine Learning Engineering." Apress, 2018, Chapters 14 and 15 (Intelligence Management and Intelligent Telemetry).

Suggested Readings:

- Alec Warner and Štěpán Davidovič. "Canary Releases." in The Site Reliability Workbook, O'Reilly 2018
- Kohavi, Ron, Diane Tang, and Ya Xu. "Trustworthy Online Controlled Experiments: A Practical Guide to A/B Testing." Cambridge University Press, 2020.

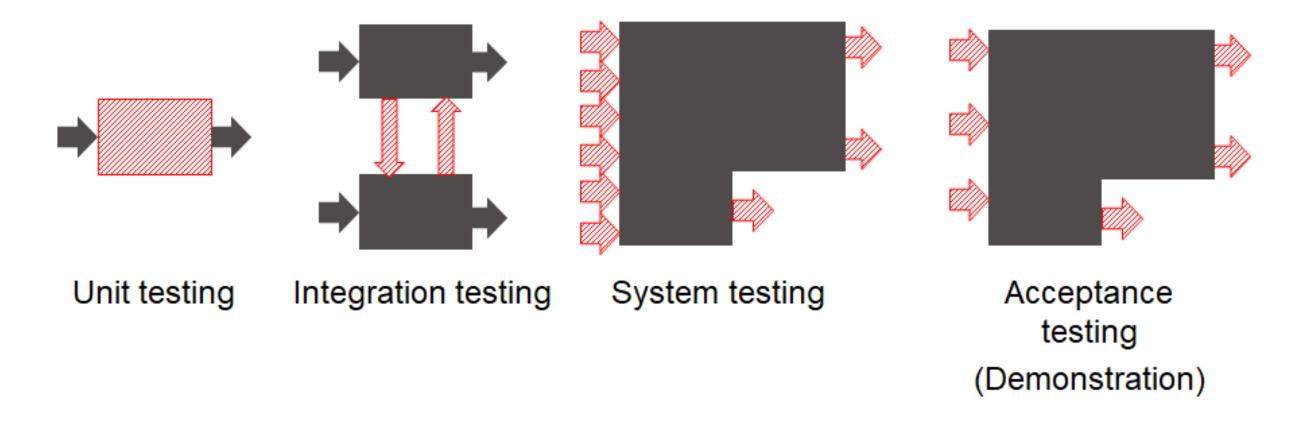


From Unit Tests to Testing in Production

(in traditional software systems)



Unit Test, Integration Tests, System Tests





Testing before release. Manual or automated.



Beta Testing





Early release to select users, asking them to send feedback or report issues. No telemetry in early days.



Crash Telemetry

Crash2.exe

Crash2.exe has encountered a problem and needs to close. We are sorry for the inconvenience.

If you were in the middle of something, the information you were working on might be lost.

Please tell Microsoft about this problem.

We have created an error report that you can send to us. We will treat this report as confidential and anonymous.

To see what data this error report contains, click here.

Send Error Report

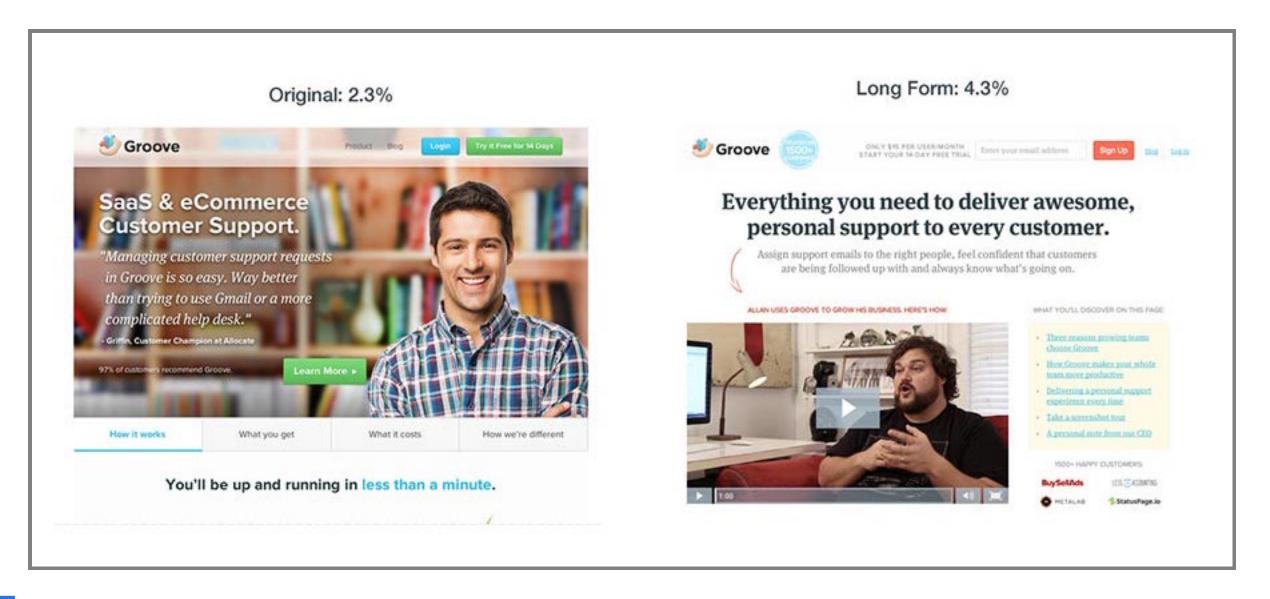
Don't Send



With internet availability, send crash reports home to identify problems "in production". Most ML-based systems are online in some form and allow telemetry.



A/B Testing

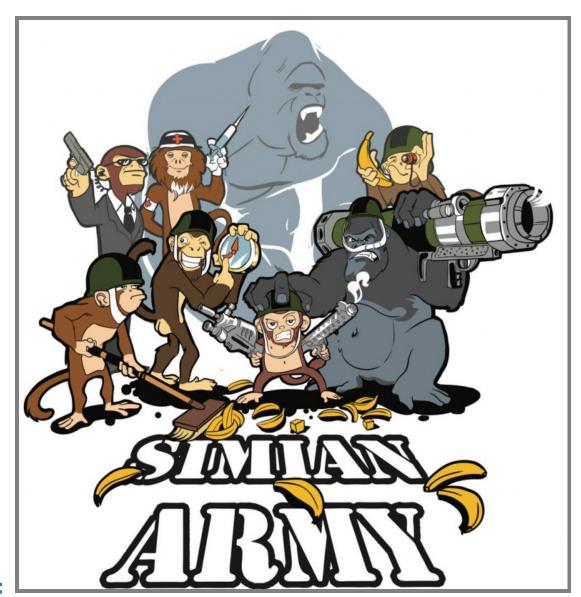




Usage observable online, telemetry allows testing in production. Picture source: https://www.designforfounders.com/ab-testing-examples/



Chaos Experiments





Deliberate introduction of faults in production to test robustness.



Model Assessment in Production

Ultimate held-out evaluation data: Unseen real user data



Limitations of Offline Model Evaluation

Training and test data drawn from the same population

- i.i.d.: independent and identically distributed
- leakage and overfitting problems quite common

Is the population representative of production data?

If not or only partially or not anymore: Does the model generalize beyond training data?



Identify Feedback Mechanism in Production

Live observation in the running system

Potentially on subpopulation (A/B testing)

Need telemetry to evaluate quality -- challenges:

- Gather feedback without being intrusive (i.e., labeling outcomes),
 without harming user experience
- Manage amount of data
- Isolating feedback for specific ML component + version



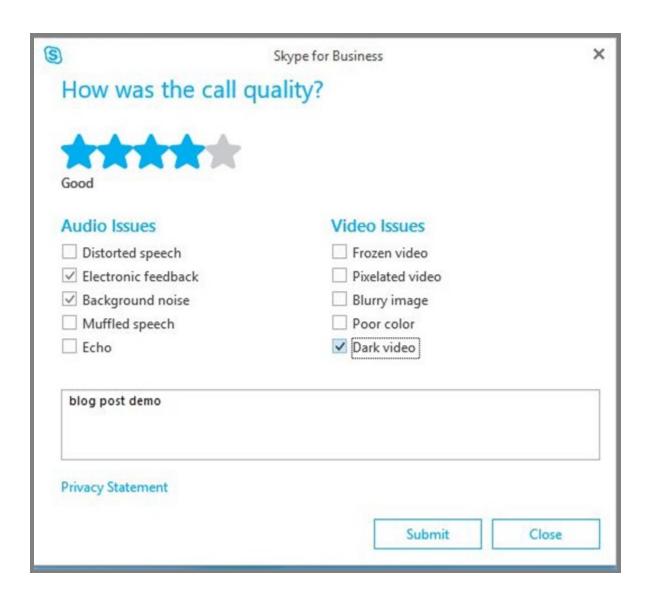
Discuss how to collect feedback

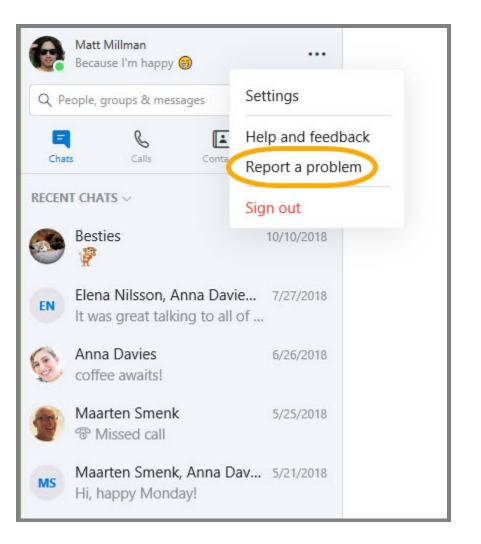


More:

- SmartHome: Does it automatically turn of the lights/lock the doors/close the window at the right time?
- Profanity filter: Does it block the right blog comments?
- News website: Does it pick the headline alternative that attracts a user's attention most?
- Autonomous vehicles: Does it detect pedestrians in the street?



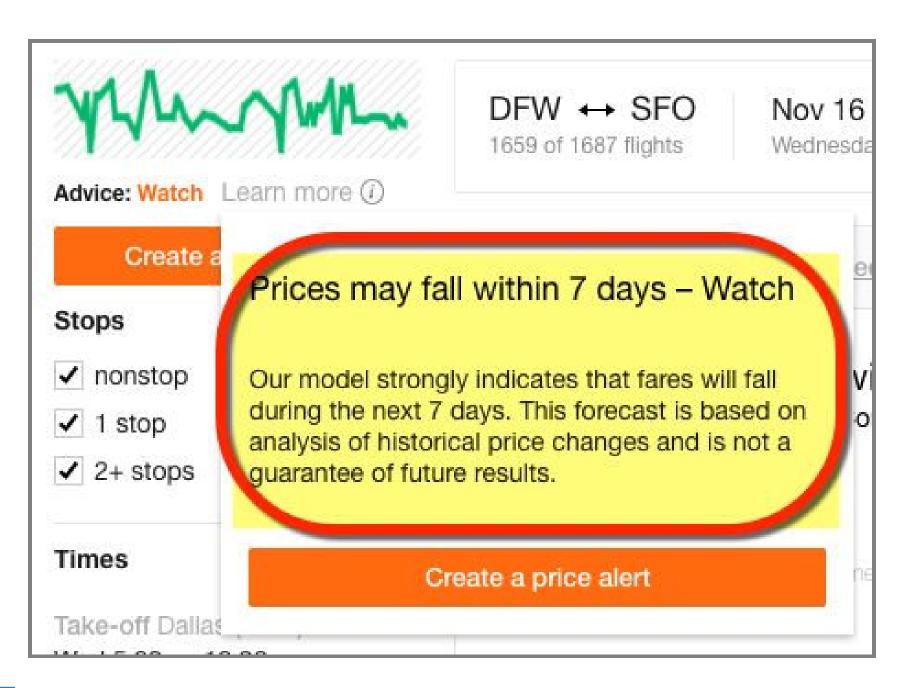






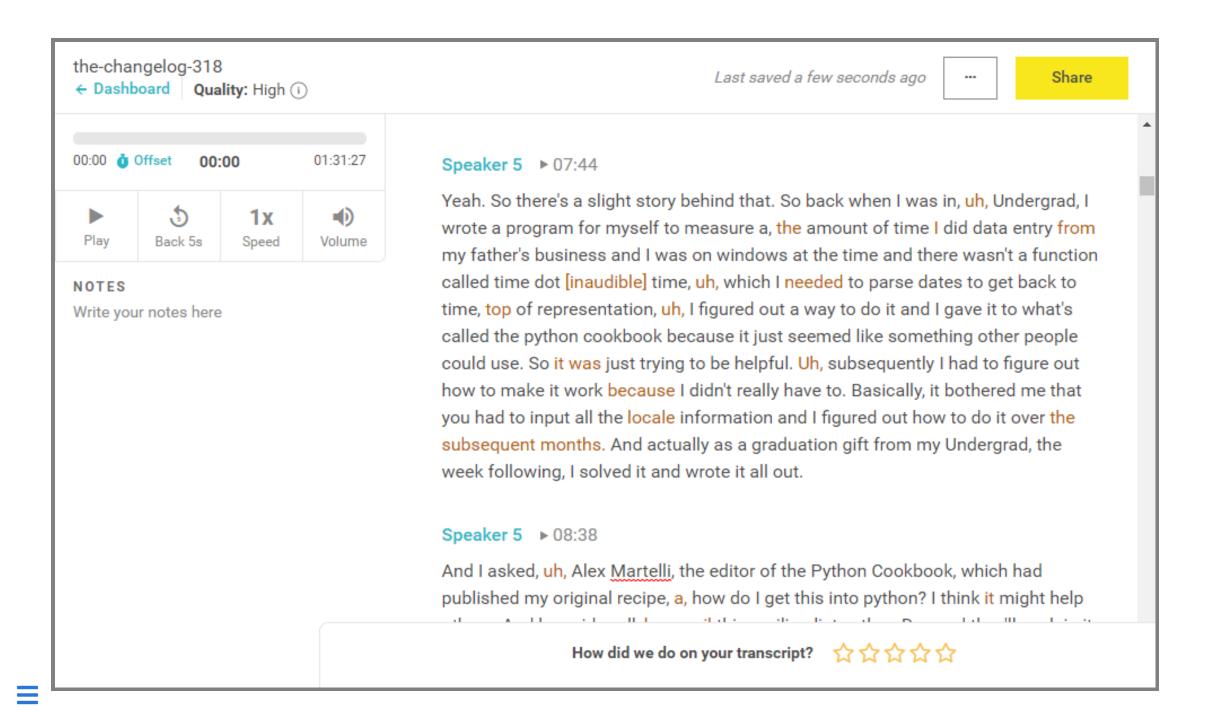
Expect only sparse feedback and expect negative feedback over-proportionally





Can just wait 7 days to see actual outcome for all predictions





Clever UI design allows users to edit transcripts. UI already highlights low-confidence words, can



Manually Label Production Samples

Similar to labeling learning and testing data, have human annotators





Summary: Telemetry Strategies

- Wait and see
- Ask users
- Manual/crowd-source labeling, shadow execution
- Allow users to complain
- Observe user reaction



Breakout: Design Telemetry in Production

Discuss how to collect telemetry (Wait and see, ask users, manual/crowd-source labeling, shadow execution, allow users to complain, observe user reaction)

Scenarios:

- Front-left: Amazon: Shopping app feature that detects the shoe brand from photos
- Front-right: Google: Tagging uploaded photos with friends' names
- Back-left: Spotify: Recommended personalized playlists
- Back-right: Wordpress: Profanity filter to moderate blog posts
- (no need to post in slack yet)

Measuring Model Quality with Telemetry

- Usual 3 steps: (1) Metric, (2) data collection (telemetry), (3) operationalization
- Telemetry can provide insights for correctness
 - sometimes very accurate labels for real unseen data
 - sometimes only mistakes
 - sometimes delayed
 - often just samples
 - often just weak proxies for correctness
- Often sufficient to approximate precision/recall or other model-quality measures
- Mismatch to (static) evaluation set may indicate stale or unrepresentative data
- Trend analysis can provide insights even for inaccurate proxy measures



Breakout: Design Telemetry in Production

Discuss how to collect telemetry, the metric to monitor, and how to operationalize

Scenarios:

- Front-left: Amazon: Shopping app detects the shoe brand from photos
- Front-right: Google: Tagging uploaded photos with friends' names
- Back-left: Spotify: Recommended personalized playlists
- Back-right: Wordpress: Profanity filter to moderate blog posts

As a group post to #lecture and tag team members:



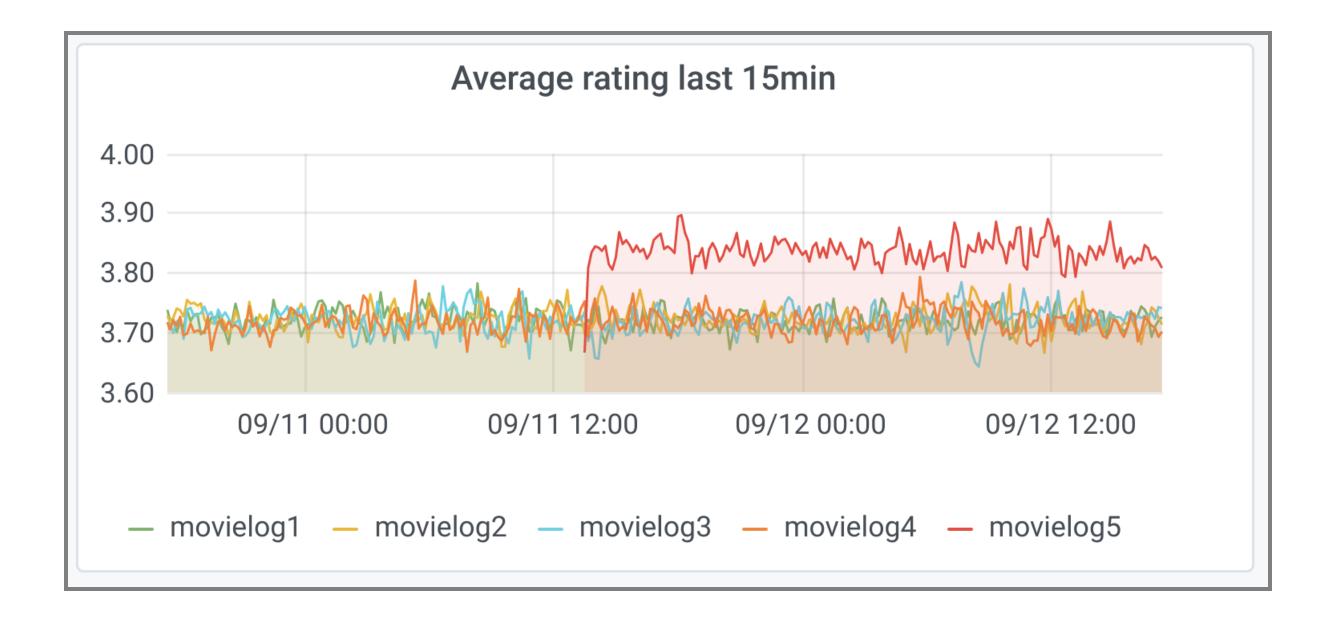
about 30 minutes to here



Monitoring Model Quality in Production

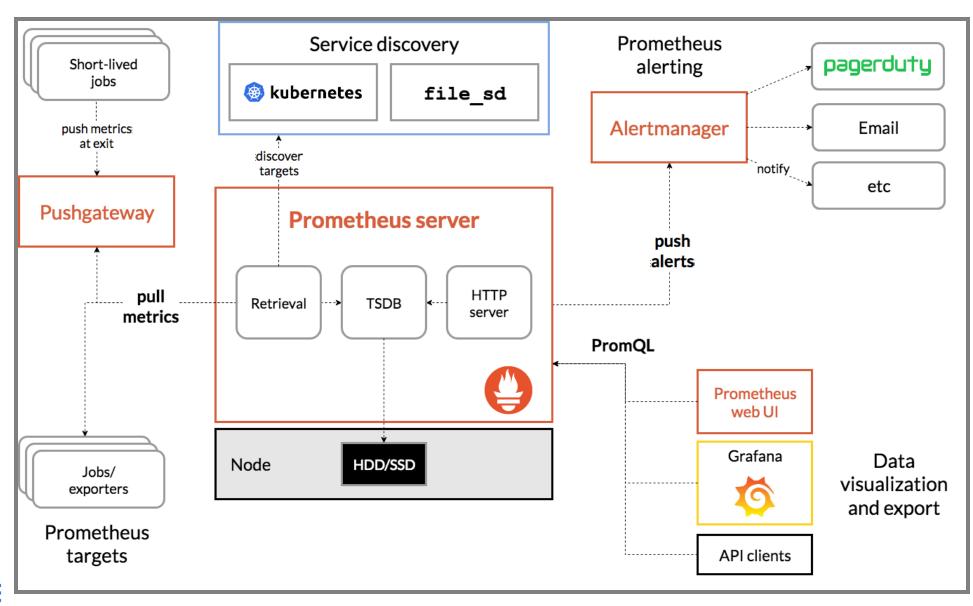
- Monitor model quality together with other quality attributes (e.g., uptime, response time, load)
- Set up automatic alerts when model quality drops
- Watch for jumps after releases
 - roll back after negative jump
- Watch for slow degradation
 - Stale models, data drift, feedback loops, adversaries
- Debug common or important problems
 - Monitor characteristics of requests
 - Mistakes uniform across populations?
 - Challenging problems -> refine training, add regression tests







Prometheus and Grafana

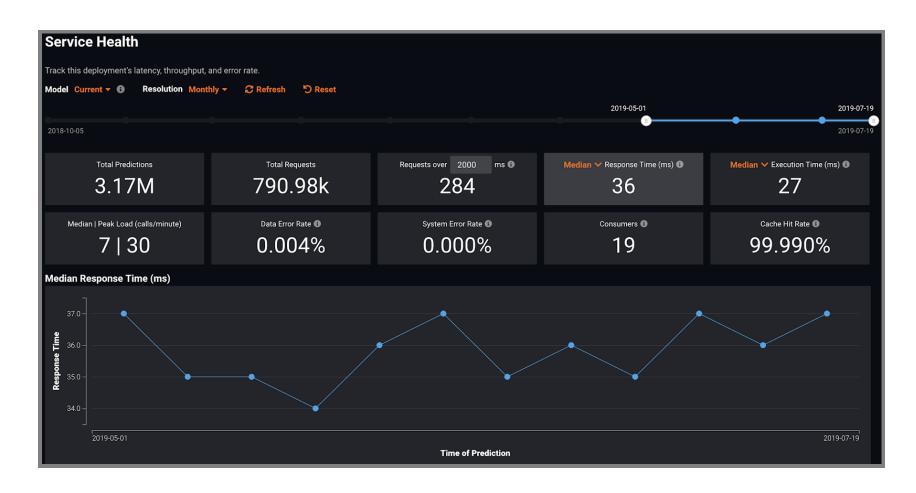








Many commercial solutions



e.g. https://www.datarobot.com/platform/mlops/

Many pointers: Ori Cohen "Monitor! Stop Being A Blind Data-Scientist." Blog 2019



Detecting Drift

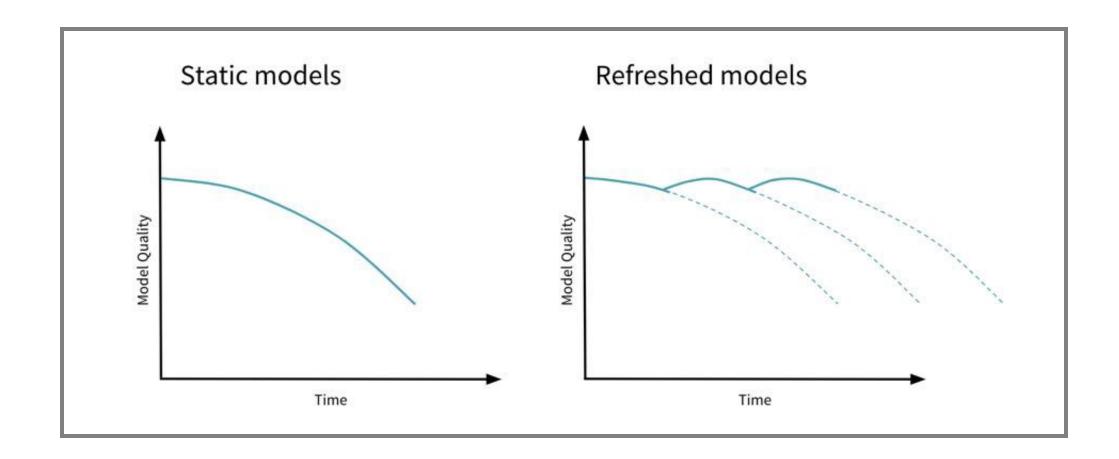


Image source: Joel Thomas and Clemens Mewald. Productionizing Machine Learning: From Deployment to Drift Detection. Databricks Blog, 2019



Engineering Challenges for Telemetry



Engineering Challenges for Telemetry

- Data volume and operating cost
 - e.g., record "all AR live translations"?
 - reduce data through sampling
 - reduce data through summarization (e.g., extracted features rather than raw data; extraction client vs server side)
- Adaptive targeting
- Biased sampling
- Rare events
- Privacy
- Offline deployments?



Breakout: Engineering Challenges in Telemetry

Discuss: Cost, privacy, rare events, bias

Scenarios:

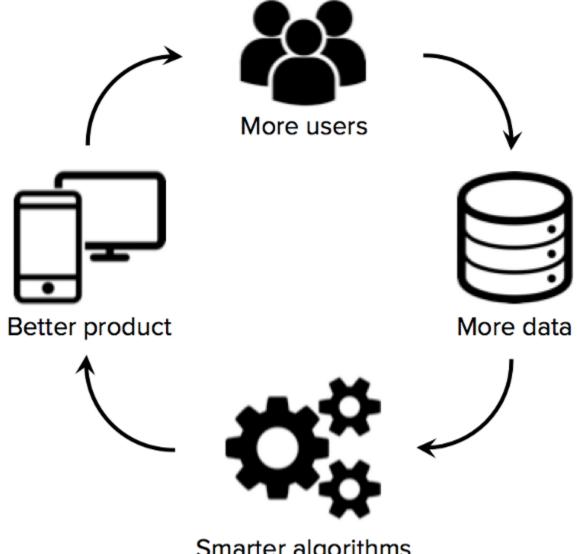
- Front-left: Amazon: Shopping app feature that detects the shoe brand from photos
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(can update slack, but not needed)



Telemetry for Training: The ML Flywheel





Smarter algorithms

Revisiting Model Quality vs System Goals



Model Quality vs System Goals

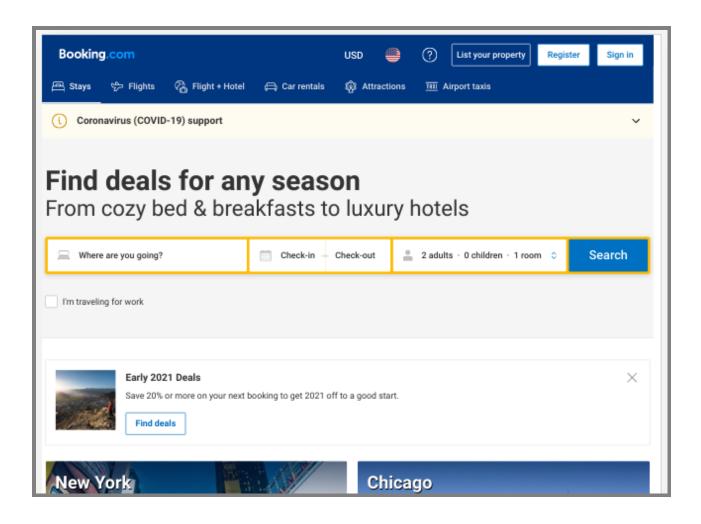
Telemetry can approximate model accuracy

Telemetry can directly measure system qualities, leading indicators, user outcomes

- define measures for "key performance indicators"
- clicks, buys, signups, engagement time, ratings
- operationalize with telemetry



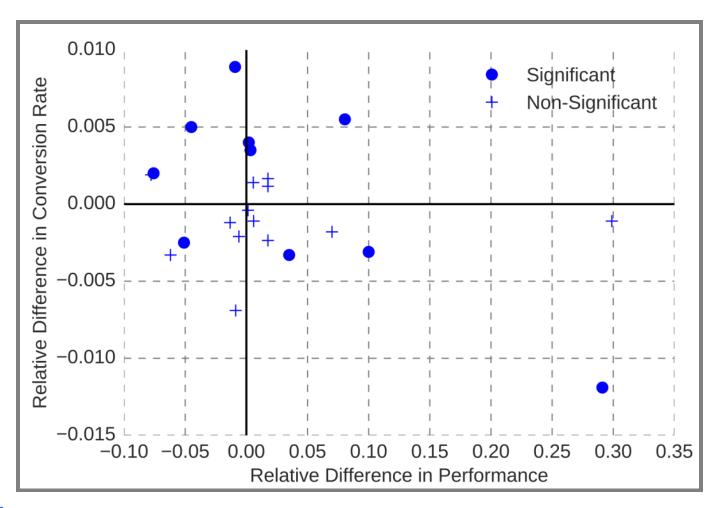
Model Quality vs System Quality



Bernardi, Lucas, et al. "150 successful machine learning models: 6 lessons learned at Booking.com." In Proc. Int'l Conf. Knowledge Discovery & Data Mining, 2019.



Possible causes of model vs system conflict?





hypothesized

- model value saturated, little more value to be expected
- segment saturation: only very few users benefit from further improvement
- overoptimization on proxy metrics not real target metrics
- uncanny valley effect from "creepy Als"



Breakout: Design Telemetry in Production

Discuss: What key performance indicator of the system to collect?

Scenarios:

- Front-left: Amazon: Shopping app feature that detects the shoe brand from photos
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(can update slack, but not needed)



Experimenting in Production

- A/B experiments
- Shadow releases / traffic teeing
- Blue/green deployment
- Canary releases
- Chaos experiments





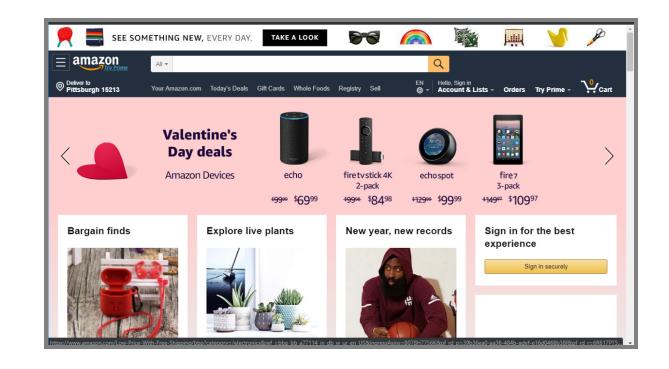


A/B Experiments



What if...?

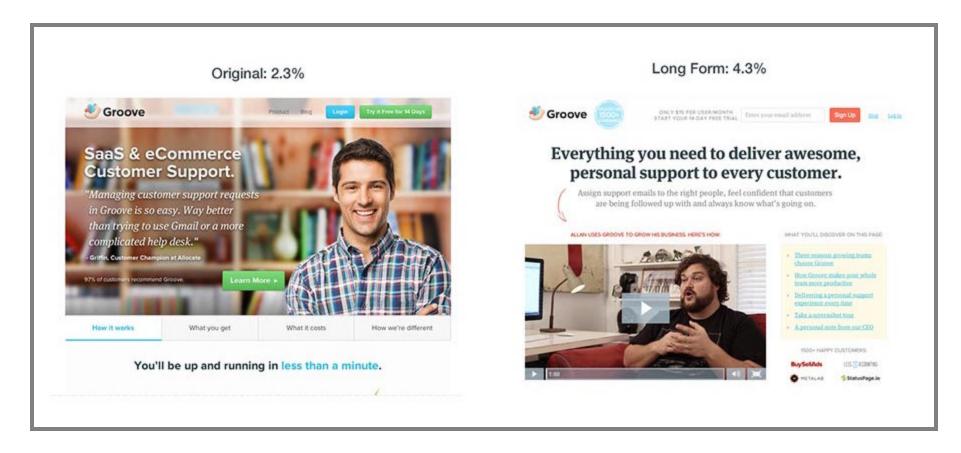
- ... we hand plenty of subjects for experiments
- ... we could randomly assign to treatment and control group without them knowing
- ... we could analyze small individual changes and keep everything else constant
- ► Ideal conditions for controlled experiments





A/B Testing for Usability

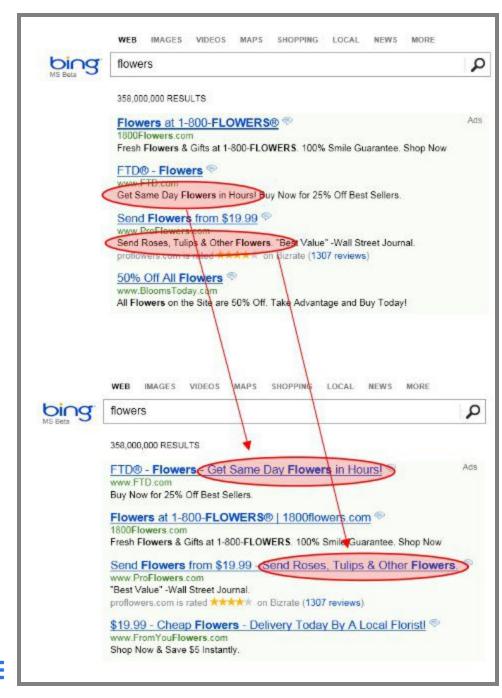
- In running system, random users are shown modified version
- Outcomes (e.g., sales, time on site) compared among groups





Picture source: https://www.designforfounders.com/ab-testing-examples/







- Experiment: Ad Display at Bing
- Suggestion prioritzed low
- Not implemented for 6 month
- Ran A/B test in production
- Within 2h revenue-too-high alarm triggered suggesting serious bug (e.g., double billing)
- Revenue increase by 12% \$100M anually in US
- Did not hurt user-experience metrics

From: Kohavi, Ron, Diane Tang, and Ya Xu.
"Trustworthy Online Controlled Experiments: A
Practical Guide to A/B Testing." 2020.

A/B Experiment for ML Components?

- New product recommendation algorithm for web store?
- New language model in audio transcription service?
- New (offline) model to detect falls on smart watch





Experiment Size

With enough subjects (users), we can run many many experiments

Even very small experiments become feasible

Toward causal inference





about an hour in



Implementing A/B Testing

Implement alternative versions of the system

- using feature flags (decisions in implementation)
- separate deployments (decision in router/load balancer)

Map users to treatment group

- Randomly from distribution
- Static user group mapping
- Online service (e.g., launchdarkly, split)

Monitor outcomes per group

• Telemetry, sales, time on site, server load, crash rate



divide them into groups



Feature Flags (Boolean flags)

```
if (features.enabled(userId, "one_click_checkout")) {
    // new one click checkout function
} else {
    // old checkout functionality
}
```

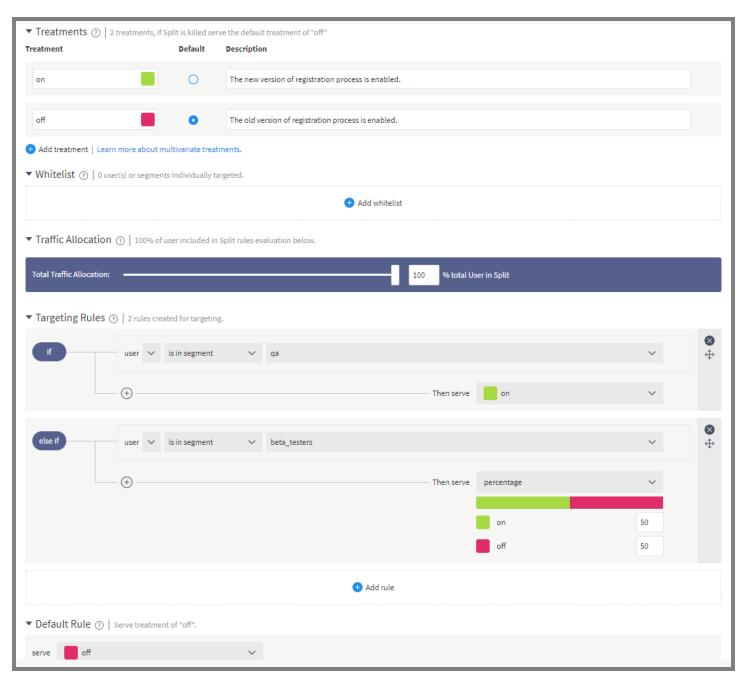
- Good practices: tracked explicitly, documented, keep them localized and independent
- External mapping of flags to customers, who should see what configuration
 - e.g., 1% of users sees one_click_checkout, but always the same users; or 50% of beta-users and 90% of developers and 0.1% of all users

```
def isEnabled(user): Boolean = (hash(user.id) % 100) < 10
```



mapping somewhere One way of doing this randomly is hashing user ID random but stable same users always in the same group some offset to get a new sample for telemetry you need to know what group a user was in. Once you have a mapping from flags here then it's easier you can also use a load balancer to manage this you need an if statement somewhere chrome, facebook, if statements are in the backend/code







There are companies that do this as a service exposre your database. "boolean option as a service" most groups in the past have done it themselves

launch darkley, pslit IO, open source libraries gets complicated when you want to do multiple experiments, factorial design gets complicated the bing team wrote a whole book



Confidence in A/B Experiments

(statistical tests)



Comparing Averages

Group A

classic personalized content recommendation model

2158 Users

average 3:13 min time on site

Group B

updated personalized content recommendation model

10 Users

average 3:24 min time on site



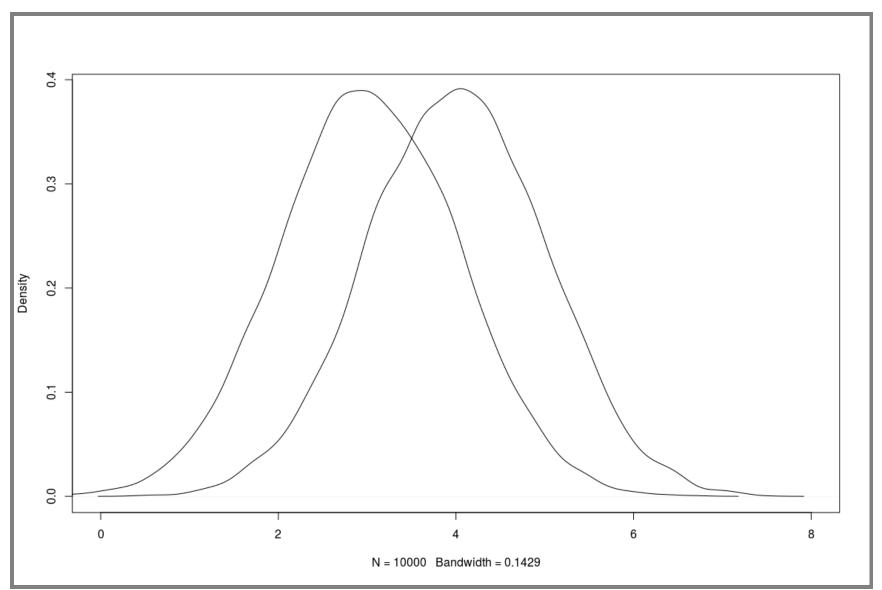
What's the problem here? t test assumes a normal distribution

statistical tests to see if it's random event

who here knows about the t test? It's one of the standard tests for this kind of thing.



Comparing Distributions





means of the real distsurbitons from which this are sampled, chances that they're actually different

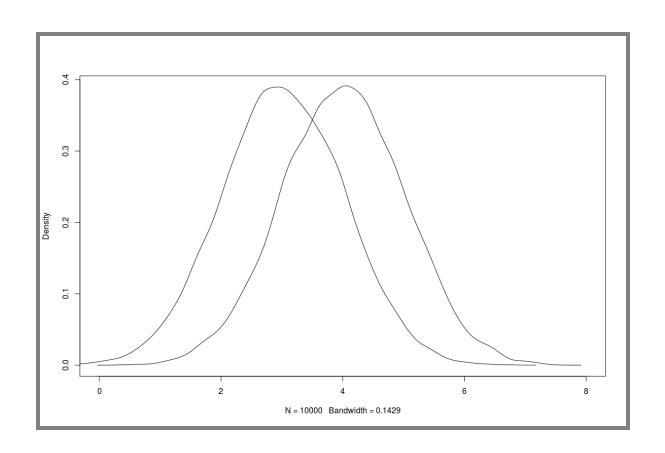
t test captures that, it's old/simple, it's robust enough for almost everything we're doing here

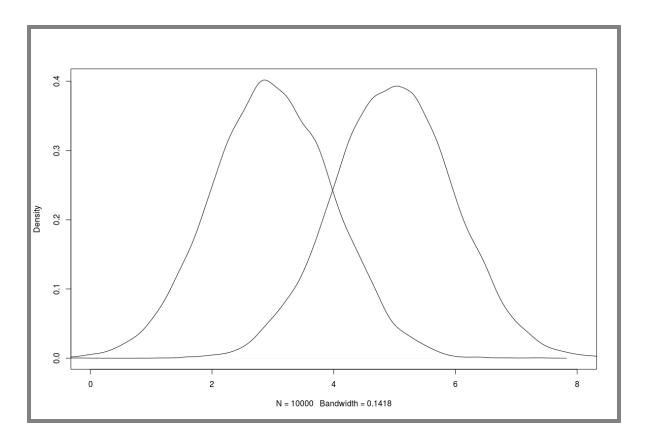
Originally for agriculture, all about barley vs. hops, it's about beer

milestone 3 we're going to ask for statistical confidence, T test is fine. all these tools implement this .



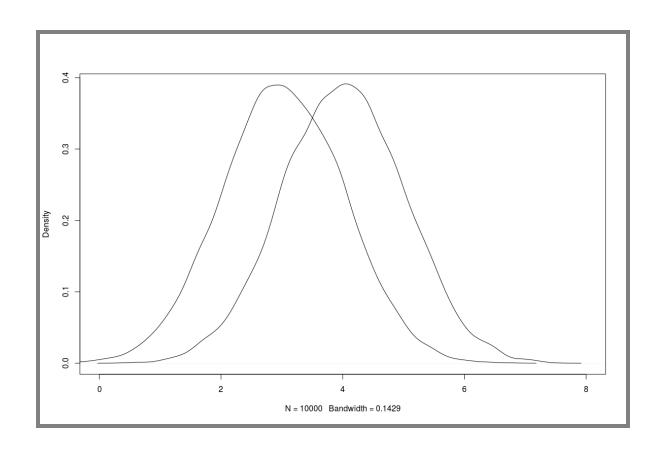
Different effect size, same deviations

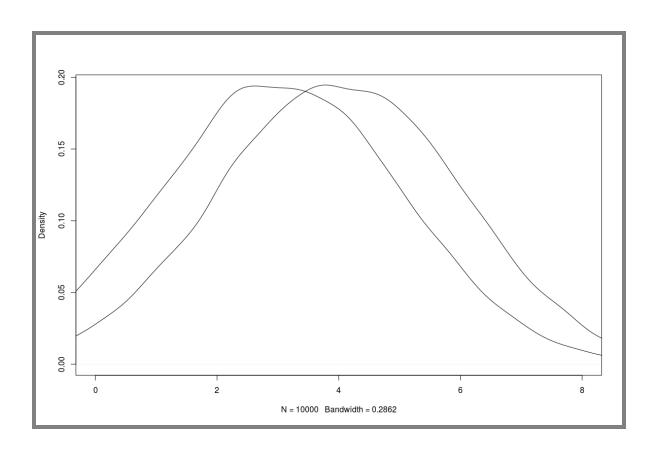






Same effect size, different deviations





Less noise --> Easier to recognize



Dependent vs. independent measurements

Pairwise (dependent) measurements

- Before/after comparison
- With same benchmark + environment
- e.g., new operating system/disc drive faster

Independent measurements

- Repeated measurements
- Input data regenerated for each measurement



Significance level

- Statistical change of an error
- Define before executing the experiment
 - use commonly accepted values
 - based on cost of a wrong decision
- Common:
 - 0.05 significant
 - 0.01 very significant
- Statistically significant result ⇒ proof
- Statistically significant result ⇒ important result
- Covers only alpha error (more later)

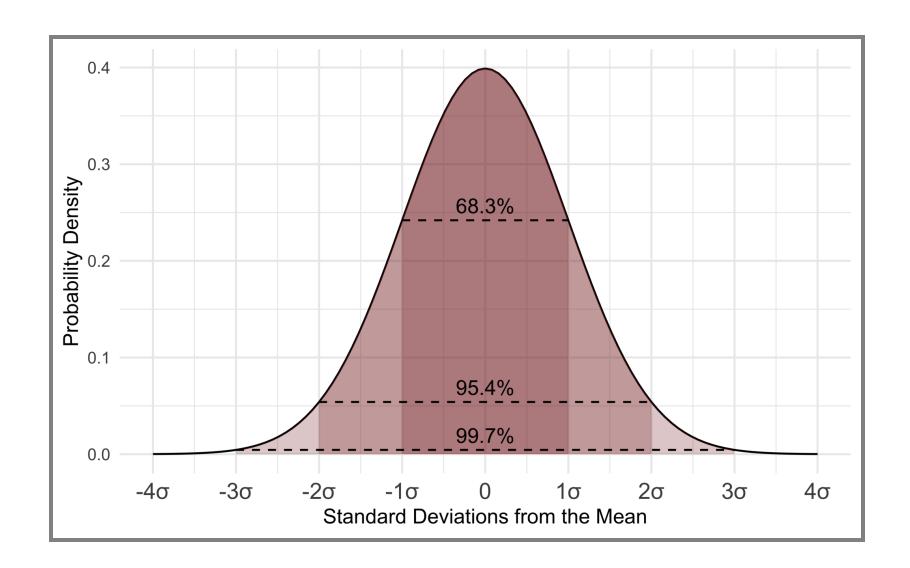


Intuition: Error Model

- 1 random error, influence +/- 1
- Real mean: 10
- Measurements: 9 (50%) und 11 (50%)
- 2 random errors, each +/- 1
- Measurements: 8 (25%), 10 (50%) und 12 (25%)
- 3 random errors, each +/- 1
- Measurements: 7 (12.5%), 9 (37.5), 11 (37.5), 12 (12.5)



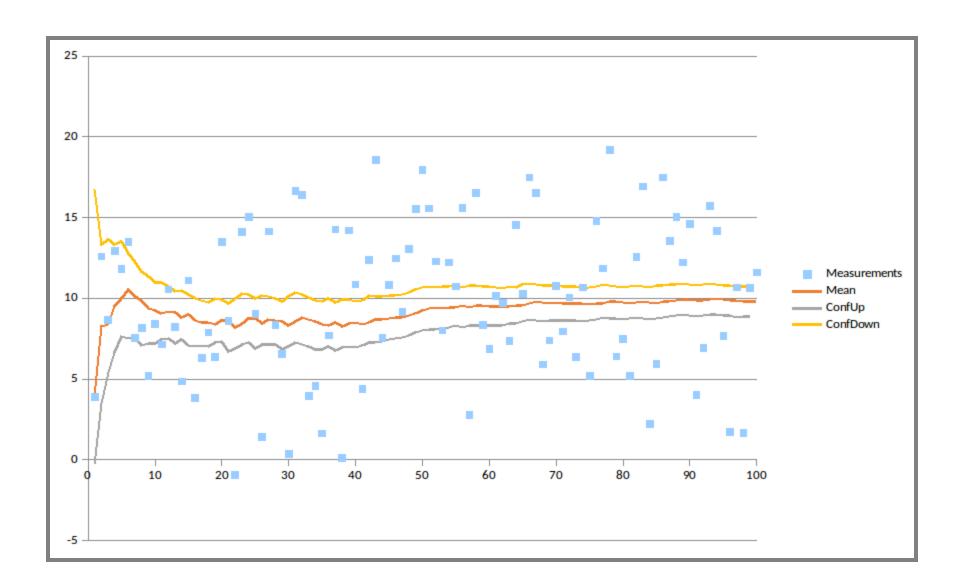
Normal Distribution





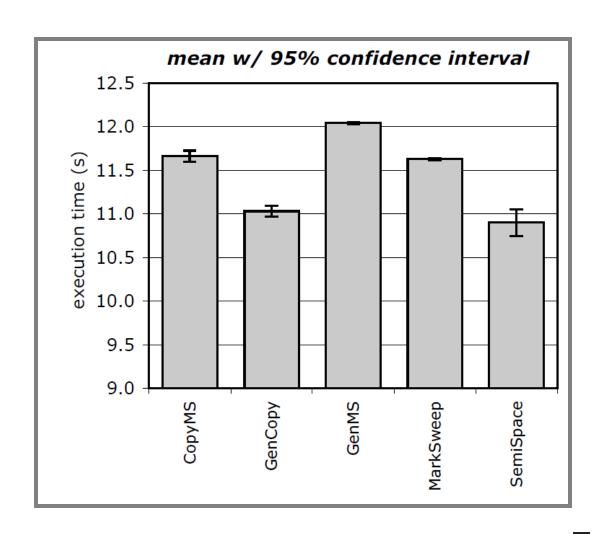
(CC 4.0 D Wells) ■

Confidence Intervals





Comparison with Confidence Intervals



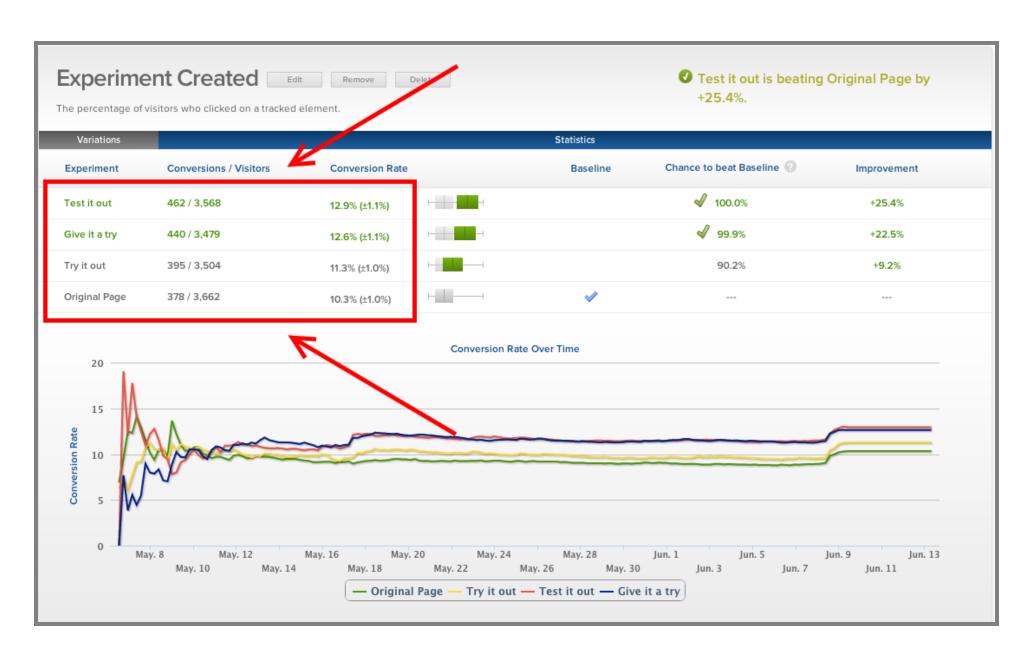
Source: Andy Georges, et al. 2007. Statistically rigorous java performance evaluation. In Proc. Conference on Object-Oriented Programming Systems and Applications.



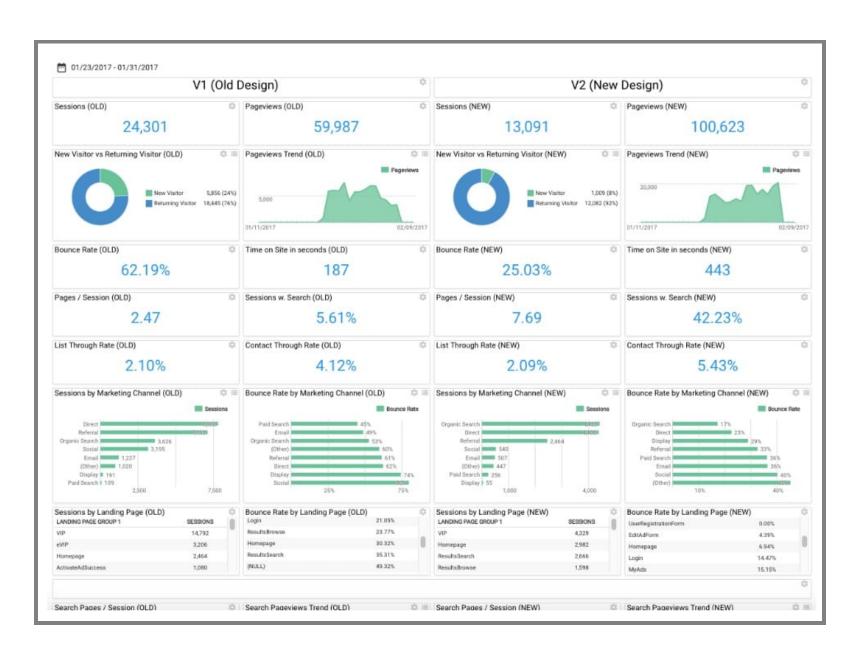
t-test

```
> t.test(x, y, conf.level=0.9)
        Welch Two Sample t-test
t = 1.9988, df = 95.801, p-value = 0.04846
alternative hypothesis: true difference in means is
not equal to 0
90 percent confidence interval:
 0.3464147 3.7520619
sample estimates:
mean of x mean of y
```











How many samples needed?

Too few? Too many?



Speaker notes

50/50? New model vs. old model about 1:10 to here inherently risky, so you don't want too many in experiment



A/B testing automation

- Experiment configuration through DSLs/scripts
- Queue experiments
- Stop experiments when confident in results
- Stop experiments resulting in bad outcomes (crashes, very low sales)
- Automated reporting, dashboards

Further readings:



DSL for scripting A/B tests at Facebook

```
button_color = uniformChoice(
    choices=['#3c539a', '#5f9647', '#b33316'],
    unit=cookieid);
button_text = weightedChoice(
    choices=['Sign up', 'Join now'],
    weights=[0.8, 0.2],
    unit=cookieid);
if (country == 'US') {
    has translate = bernoulliTrial(p=0.2, unit=userid);
```

Further readings: Bakshy, Eytan et al. Designing and deploying online field experiments. Proc.

WWW, 2014. (Facebook)

Concurrent A/B testing

Multiple experiments at the same time

- Independent experiments on different populations -- interactions not explored
- Multi-factorial designs, well understood but typically too complex,
 e.g., not all combinations valid or interesting
- Grouping in sets of experiments (layers)

Further readings:



Other Experiments in Production

Shadow releases / traffic teeing

Blue/green deployment

Canary releases

Chaos experiments



Shadow releases / traffic teeing

Run both models in parallel

Use predictions of old model in production

Compare differences between model predictions

If possible, compare against ground truth labels/telemetry

Examples?



Blue/green deployment

Provision service both with old and new model (e.g., services)

Support immediate switch with load-balancer

Allows to undo release rapidly

Advantages/disadvantages?



Canary Releases

Release new version to small percentage of population (like A/B testing)

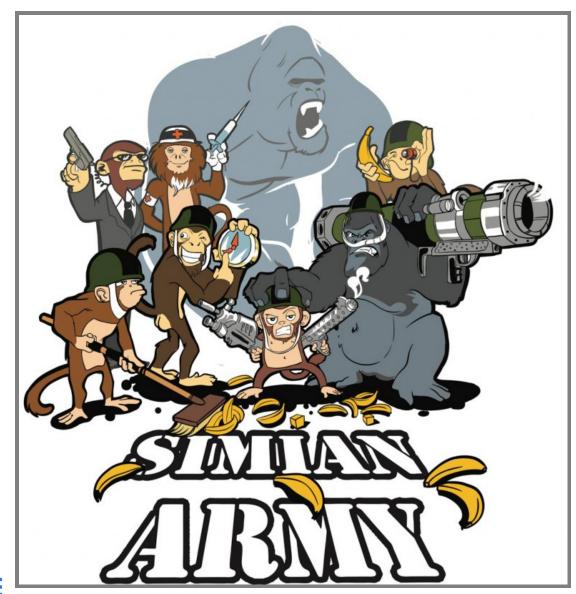
Automatically roll back if quality measures degrade

Automatically and incrementally increase deployment to 100% otherwise





Chaos Experiments





Chaos Experiments for ML Components?





Speaker notes

Artifically reduce model quality, add delays, insert bias, etc to test monitoring and alerting infrastructure



Advice for Experimenting in Production

Minimize blast radius (canary, A/B, chaos expr)

Automate experiments and deployments

Allow for quick rollback of poor models (continuous delivery, containers, loadbalancers, versioning)

Make decisions with confidence, compare distributions

Monitor, monitor, monitor



Bonus: Monitoring without Ground Truth



Invariants/Assertions to Assure with Telemetry

- Consistency between multiple sources
 - e.g., multiple models agree, multiple sensors agree
 - e.g., text and image agree
- Physical domain knowledge
 - e.g., cars in video shall not flicker,
 - e.g., earthquakes should appear in sensors grouped by geography
- Domain knowledge about unlikely events
 - e.g., unlikely to have 3 cars in same location
- Stability
 - e.g., object detection should not change with video noise
- Input conforms to schema (e.g. boolean features)
- And all invariants from model quality lecture, including capabilities



Summary

Production data is ultimate unseen validation data

Both for model quality and system quality

Telemetry is key and challenging (design problem and opportunity)

Monitoring and dashboards

Many forms of experimentation and release (A/B testing, shadow releases, canary releases, chaos experiments, ...) to minimize "blast radius"; gain confidence in results with statistical tests



Further Readings

- On canary releases: Alec Warner and Štěpán Davidovič. "Canary Releases." in The Site Reliability Workbook, O'Reilly 2018
- Everything on A/B testing: Kohavi, Ron. *Trustworthy Online Controlled Experiments: A Practical Guide to A/B Testing*. Cambridge University Press, 2020.
- A/B testing critiques: Josh Constine. The Morality Of A/B Testing. Blog 2014; the Center of Humane Technology; and the Netflix documentary The Social Dilemma
- Ori Cohen "Monitor! Stop Being A Blind Data-Scientist." Blog 2019
- Jens Meinicke, Chu-Pan Wong, Bogdan Vasilescu, and Christian Kästner.
 Exploring Differences and Commonalities between Feature Flags and
 Configuration Options. In Proceedings of the Proc. International Conference on Software Engineering ICSE-SEIP, pages 233–242, May 2020.



